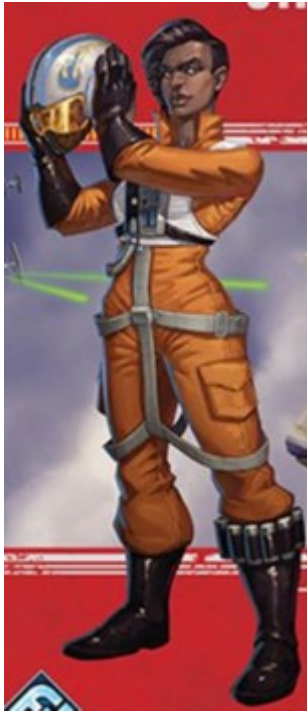


Careers and Specializations

“Age of Rebellion” Careers



The Ace

Piloting vehicles is a fairly common skill for anyone who lives outside of a completely isolated and low-tech society. However, when it's time to get somewhere fast or plunge into the thick of vehicular combat, Aces are the ones you want at the controls. The Ace isn't just a master of piloting and driving, but often has a gift for using vehicular weapons to deadly effect.

Ace Career Skills: Astrovation, Cool, Gunnery, Mechanics, Perception, Piloting (Planetary), Piloting (Space), and Ranged (Light)

Ace Career Specializations

Beast Rider

Beast Riders specialize in surviving the outdoors and riding animals, rather than flying ships.

Specialization Skills: Athletics, Knowledge (Xenology), Perception, and Survival

Driver

Drivers specialize in piloting planetary vehicles, whether on the ground or in the air.

Driver Specialization Skills: Cool, Gunny, Mechanics, and Piloting (Planetary)

Gunner

Gunners specialize in using vehicular weapons to dominate in combat.

Gunner Specialization Skills: Discipline, Gunnery, Ranged (Heavy), Resilience

Hotshot

Hotshots specialize in executing dangerous maneuvers to gain an advantage in vehicular combat.

Hotshot Specialization Skills: Cool, Coordination, Piloting (Planetary), and Piloting (Space)

Pilot

Pilots specialize in getting the most speed and maneuverability out of their

(Ace continued)

ships.

Pilot Specialization Skills: Astrogation, Gunnery, Piloting (Planetary) and Piloting (Space)

Rigger

Riggers specialize in upgrading and customizing their own ship, rather than piloting standard factory ships.

Rigger Specialization Skills: Gunnery, Knowledge (Underworld), Mechanics, and Resilience



The Commander

The role of a commander is to organize, manage, and lead the fighters and other people who serve in a military force so they can accomplish truly great things together. Whether on the bridge of a capital ship, flying in formation with a squad of starfighters, or standing on a hill shouting encouragement to troops, the commander is the true heart and soul of the military.

Commander Career Skills: Coercion, Cool, Discipline, Knowledge (Warfare), Leadership, Perception, Ranged (Light), and Vigilance

Commander Career Specializations

Commodore

Commodores specialize in commanding capital ships and navigating.

Commodore Specialization Skills: Astrogation, Computers, Knowledge (Education), and Knowledge (Outer Rim)

Figurehead

Figureheads specialize in delivering inspiring speeches and using their social or political position to influence the actions of others. They may not necessarily be part of the military chain of command, but might instead be a politician, noble, or other important and well-known person.

Figurehead Specialization Skills: Cool, Leadership, Negotiation, and Knowledge (Core Worlds)

Instructor

Instructors specialize in leading by example and showing others how it is done on the battlefield. They are typically hardened veterans who can hold their own in battle while also supporting their troops.

Instructor Specialization Skills: Discipline, Medicine, Ranged (Heavy), and Knowledge (Education)

(Commander continued)

Squadron Leader

Squadron Leaders specialize in commanding squadrons of starfighters or airspeeders. They typically command from the cockpit.

Squadron Leader Specialization Skills: Gunnery, Mechanics, Piloting (Planetary), and Piloting (Space)

Strategist

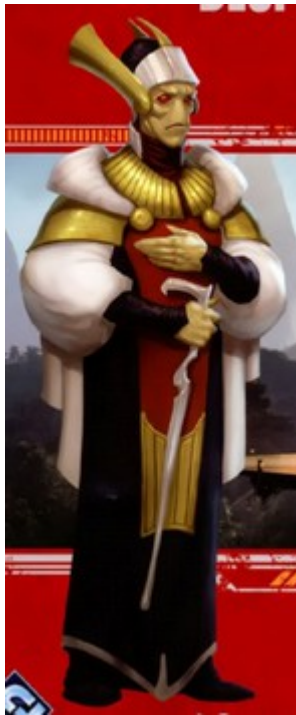
Strategists specialize in coordinating the movements of others to be effective in combat. Their skills are valuable in large battles, both on the ground and in space.

Strategist Specialization Skills: Computers, Cool, Vigilance, and Knowledge (Warfare)

Tactician

Tacticians specialize in pathfinding and coordinating ground troop movements. They're a more "boots on the ground" version of the Strategist.

Tactician Specialization Skills: Brawl, Discipline, Leadership, and Ranged (Heavy)



The Diplomat

Diplomats may not directly wage war, but they ensure there is a chance for victory, and they are utterly indispensable for arranging and managing the peace to follow.

Diplomat Career Skills: Charm, Deception, Knowledge (Core Worlds), Knowledge (Lore), Knowledge (Outer Rim), Knowledge (Xenology), Leadership, and Negotiation

Diplomat Career Specializations

Advocate

Advocates specialize in arguing, deceiving, and twisting the words of others in order to get their way.

Advocate Specialization Skills: Coercion, Deception, Negotiation, and Vigilance

Agitator

Agitators specialize in rousing a crowd and inspiring the masses to rise up in rebellion. They are a valuable tool in the Rebel Alliance's efforts to overcome peoples' fears of acting against the Empire.

Agitator Specialization Skills: Coercion, Deception, Knowledge

(Diplomat Continued)

(Underworld), and Streetwise

Ambassador

Ambassadors specialize in more straightforward types of negotiations than their Advocate counterparts. They are often able to broker peace treaties through their inspiring words.

Ambassador Specialization Skills: Charm, Discipline, Knowledge (Core Worlds), and Negotiation

Analyst

Analysts specialize in researching and using computer systems to gain access to information that can help their cause.

Analyst Specialization Skills: Computers, Knowledge (Education), Knowledge (Warfare), and Perception

Propagandist

Propagandists specialize in putting a spin on the facts that causes their allies to look good and their enemies to look bad. Propagandists are used by the Rebellion to create bad press and ruin the Empire's public image.

Propagandist Specialization Skills: Charm, Deception, Knowledge (Warfare), and Perception

Quartermaster

Quartermasters specialize in gathering and managing resources for their group. They can get discounts on purchasing equipment, use their connections to gain information, and bribe their way through social encounters.

Quartermaster Specialization Skills: Computers, Negotiation, Skullduggery, and Vigilance



The Engineer

Machines of every size and weapons of every type are employed across great distances to hammer away at the enemy. These machines are imagined, designed, and built by Engineers, and Engineers are the ones who know how to keep them running – or how to stop them cold.

Engineer Career Skills: Athletics, Computers, Knowledge (Education), Mechanics, Perception, Piloting (Space), Ranged (Light), and Vigilance

Engineer Career Specializations

Droid Specialist

Droid Specialists are good at communicating with, repairing, modifying, and disabling droids.

Droid Specialist Skills: Computers, Cool, Mechanics, and Melee

Mechanic

Mechanics specialize in repairing equipment in the field.

Mechanic Specialization Skills: Brawl, Mechanics, Piloting (Space), and Skullduggery

Saboteur

Saboteurs specialize in using explosives to take down enemies and destroy their equipment.

Saboteur Specialization Skills: Coordination, Mechanics, Skullduggery, and Stealth.

Sapper

Sappers specialize in constructing encampments and defenses for their allies, as well as destroying the enemy's defenses.

Sapper Specialization Skills: Athletics, Knowledge (Warefare), Mechanics, and Survival

Scientist

Scientists specialize in knowledge and invention.

Scientist Specialization Skills: Computers, Knowledge (Education), Knowledge (Lore), and Medicine

Shipwright

Shipwrights specialize in building, modifying, and repairing starships.

(Engineer continued)

Shipwright Specialization Skills: Gunnery, Knowledge (Education), Mechanics, and Piloting (Space)



The Soldier

Soldiers are the ones who take up arms and face death for a cause, for pay, or sometimes for lack of anything better to do. On the battlefield, behind enemy lines, and across the galaxy, the true heart and soul of the Rebellion is found in the Soldiers who serve beneath its banner.

Soldier Career Skills: Athletics, Brawl, Knowledge (Warfare), Medicine, Melee, Ranged (Light), Ranged (Heavy), Survival

Soldier Career Specializations

Commando

Commandos specialize in general combat. They know how to find a target, attack it, disable it, and survive the aftermath.

Commando Specialization Skills: Brawl, Melee, Resilience, and Survival

Heavy

Heavies specialize in wielding the deadliest weapons available to devastating effect. With a good automatic weapon, they may lay waste to an entire enemy squad.

Heavy Specialization Skills: Gunnery, Perception, Ranged (Heavy), and Resilience

Medic

Medics specialize in healing the wounds of their fellow soldiers.

Medic Specialization Skills: Knowledge (Xenology), Medicine, Resilience, and Vigilance

Sharpshooter

Sharpshooters specialize in being highly accurate and effective with ranged weapons.

Sharpshooter Specialization Skills: Cool, Perception, Ranged (Light), and Ranged (Heavy)

Trailblazer

Trailblazers specialize in tracking enemies and setting traps.

Trailblazer Specialization Skills: Knowledge (Outer Rim), Perception, Stealth, and Survival

(Soldier continued)

Vanguard

Vanguards specialize in taking the lead in battle. They tend to charge in ahead of their allies and lead the way in tense situations.

Vanguard Specialization Skills: Athletics, Cool, Resilience, and Vigilance



The Spy

Spies seek out the secrets of the enemy, undo the enemy's plans, and hinder the enemy's ability to do battle effectively. Their skills and talents play a crucial role in balancing the scales against the Empire's overwhelming superiority in both forces and resources.

Spy Career Skills: Computers, Cool, Coordination, Deception, Knowledge (Warfare), Perception, Skulduggery, and Stealth

Spy Career Specializations

Courier

Couriers specialize in transporting critical information, often while working incognito far behind enemy lines. They are great at hiding things and moving quickly.

Courier Specialization Skills: Athletics, Deception, Streetwise, and Vigilance

Infiltrator

Infiltrators specialize in placing themselves in the den of the enemy, by sneaking or lying their way in.

Infiltrator Specialization Skills: Deception, Melee, Skulduggery, and Streetwise

Interrogator

Interrogators specialize in extracting information from people. They are the masters of intimidating or charming others into telling them everything, while also being especially resistant to being interrogated themselves.

Interrogator Specialization Skills: Charm, Coercion, Medicine, and Perception

Scout

Scouts specialize in gathering information about locations, whether it's scouting out an enemy base or a possible location for the rebels to set up a new base, scouts are able to survive in the wild and track their enemies with ease.

Scout Specialization Skills: Athletics, Medicine, Piloting (Planetary), and

(Spy continued)

Survival

Sleeper Agent

Sleeper Agents specialize in long-term infiltration of enemy ranks. They lead a double life, often working full time as a member of the enemy forces, while simultaneously spying and feeding information or resources back to the rebels.

Sleeper Agent Specialization Skills: Charm, Cool, Discipline, and Knowledge (Education)

Slicer

Slicers specialize in hacking or “slicing” into computer systems to gain access to important information or to take down automated defenses. Inversely, they can also engineer code to protect their own computer systems from being sliced.

Slicer Specialization Skills: Computers, Knowledge (Education), Knowledge (Underworld), and Stealth

“Edge of the Empire” Careers



The Bounty Hunter

Bounty Hunters tend to be feared, reviled, and looked down upon, but also in great demand throughout the galaxy. They make a living from hunting down individuals with a price on their heads, and collecting the bounty for bringing them in.

Bounty Hunter Career Skills: Athletics, Brawl, Perception, Piloting (Planetary), Piloting (Space), Ranged (Heavy), Streetwise, and Vigilance

Bounty Hunter Career Specializations

Assassin

Assassins specialize in killing those who they hunt. While many bounties require a target to be brought in alive, some jobs do not have this requirement.

Assassin Specialization Skills: Melee, Ranged (Heavy), Skulduggery, and Stealth

Gadgeteer

Gadgeteers specialize in using and modifying technology to aid in their work. Many of these people have customized their weapons and/or armor to be especially effective.

Gadgeteer Specialization Skills: Brawl, Coercion, Mechanics, and Ranged (Light)

Martial Artist

Martial Artists specialize in hand-to-hand combat, using their body as a weapon. This is a great technique for hunting on worlds that frown upon the use of weapons, or for ensuring that you don't accidentally kill your target.

Martial Artist Specialization Skills: Athletics, Brawl, Coordination, and Discipline

Operator

Operators specialize in operating vehicles, on ground, in air, and in space. They are great at chasing a target, or serving as the getaway driver.

Operator Specialization Skills: Astrogation, Gunnery, Piloting (Planetary), and Piloting (Space)

Skip Tracer

Skip Tracers specialize in collecting unpaid debts, rather than capturing

(Bounty Hunter continued)

their targets.

Skip Tracer Specialization Skills: Cool, Knowledge (Underworld), Negotiation, and Skulduggery

Survivalist

Survivalists specialize in hunting and tracking their targets through the wilderness.

Survivalist Specialization Skills: Knowledge (Xenology), Perception, Resilience, and Survival



The Colonist

Colonist are most often people who have migrated from the Core Worlds to colonize the Outer Rim of the galaxy. A capable colonist in your group can be the difference between just getting by and being able to do something spectacular.

Colonist Career Skills: Charm, Deception, Knowledge (Core Worlds), Knowledge (Education), Knowledge (Lore), Leadership, Negotiation, and Streetwise

Colonist Career Specializations

Doctor

Doctors specialize in healing the wounds of their allies. They can also use their knowledge of anatomy to inflict serious wounds in a fight.

Doctor Specialization Skills: Cool, Knowledge (Education), Medicine, and Resilience

Entrepreneur

Entrepreneurs specialize in managing money and business. They are great at getting the best deals on buying and selling goods, and they can pull a decent income from the investments they have made.

Entrepreneur Specialization Skills: Discipline, Knowledge (Education), Knowledge (Underworld), and Negotiation

Marshal

Marshals specialize in providing law enforcement on backwater worlds. They are good at getting information, as well as handling small firearms.

Marshal Specialization Skills: Coercion, Knowledge (Underworld), Ranged (Light), and Vigilance

(Colonist continued)

Performer

Performers specialize in being the center of attention. They often provide a distraction during combat, causing enemies to be at a disadvantage.

Performer Specialization Skills: Charm, Coordination, Deception, and Melee

Politico

Politicos specialize in social skills. In a group, they would be the natural choice for making business deals and engaging with government agencies.

Politico Specialization Skills: Charm, Coercion, Deception, and Knowledge (Core Worlds)

Scholar

Scholars specialize in using and acquiring knowledge. The information they provide can be vital to the survival of the group.

Scholar Specialization Skills: Knowledge (Outer Rim), Knowledge (Underworld), Knowledge (Xenology), and Perception



The Explorer

Explorers seek to uncover the countless mysteries and opportunities the galaxy contains. They are most often able to use their piloting and astrogation skills to gain employment.

Explorer Career Skills: Astrogation, Cool, Knowledge (Lore), Knowledge (Outer Rim), Knowledge (Xenology), Perception, Piloting (Space), and Survival

Explorer Career Specializations

Archaeologist

Archaeologists specialize in finding the lost secrets and relics of ancient civilizations.

Archaeologist Specialization Skills: Athletics, Discipline, Knowledge (Education), and Knowledge (Lore)

Big-Game Hunter

Big-Game Hunters specialize in hunting and tracking large beasts. Some do this for money or fame, while others do it to cut down the populations of dangerous predators who may be a threat to the local people.

Big-Game Hunter Specialization Skills: Knowledge (Xenology), Ranged (Heavy), Stealth, and Survival

(Explorer continued)

Driver

Drivers specialize in handling planetary vehicles on the ground or in the air.

Driver Specialization Skills: Cool, Gunnery, Mechanics, and Piloting (Planetary)

Fringer

Fringers specialize in knowing how to find what they need and how to get where they need to go. They make good pilots or navigators.

Fringer Specialization Skills: Astrogation, Coordination, Negotiation, and Streetwise

Scout

Scouts specialize in exploring and scouting out new areas. They are great at surviving in the wilderness and finding shortcuts.

Scout Specialization Skills: Athletics, Medicine, Piloting (Planetary), and Survival

Trader

Traders specialize in profiting from their explorations. They seek out rare objects to sell and new cultures to trade with. They are also skilled at finding black market contacts to offload illegal goods.

Trader Specialization Skills: Deception, Knowledge (Core Worlds), Knowledge (Underworld), and Negotiation



The Hired Gun

When it comes to fighting, the Hired Gun is at the forefront. Many Hired Guns are true mercenaries, either working for themselves or contracted to a guild or company of some kind.

Hired Gun Class Skills: Athletics, Brawl, Discipline, Melee, Piloting (Planetary), Ranged (Light), Resilience, and Vigilance

Hired Gun Career Specializations

Bodyguard

Bodyguards specialize in protecting people or places. They are often employed to keep a constant watch over a person of importance.

Bodyguard Specialization Skills: Gunnery, Perception, Piloting (Planetary), and Ranged (Heavy)

(Hired Gun continued)

Enforcer

Enforcers specialize in enforcing the will of their employer. They are often employed to make sure that a crime boss's underlings know what is expected of them, and to make an example of those who fail to live by the boss's rules.

Enforcer Specialization Skills: Brawl, Coercion, Knowledge (Underworld), and Streetwise

Demolitionist

Demolitionists specialize in dealing with explosives.

Demolitionist Specialization Skills: Computers, Cool, Mechanics, and Skulduggery

Heavy

Heavies specialize in using heavy weapons as effectively as possible.

Heavy Specialization Skills: Gunnery, Perception, Ranged (Heavy), and Resilience

Marauder

Marauders specialize in melee combat. They learn to be great at rolling with the punches as well as dealing a lot of damage to their enemies.

Marauder Specialization Skills: Coercion, Melee, Resilience, and Survival

Mercenary Soldier

Mercenary Soldiers specialize in warfare. They are often used for their expertise in both ranged combat and military tactics.

Mercenary Soldier Specialization Skills: Discipline, Gunnery, Leadership, and Ranged (Heavy)



The Smuggler

Though they spend most of their lives trying to avoid Imperial entanglements, keeping their ships flying, dodging blaster fire, and struggling to have enough to eat, Smugglers are often seen as the freest beings in the galaxy. They are a vital part of Outer Rim society, often having to evade Imperial blockades in order to bring goods and supplies to worlds that desperately need the supplies. In other situations, they're hired to deliver dangerous and illegal goods.

Smuggler Career Skills: Coordination, Deception, Knowledge (Underworld), Perception, Piloting (Space), Skulduggery, Streetwise, and Vigilance

(Smuggler continued)

Smuggler Career Specializations

Charmer

Charmers specialize in using the force of their personalities to talk their way out of trouble.

Charmer Specialization Skills: Charm, Cool, Leadership, and Negotiation

Gambler

Gamblers specialize in turning the odds in their favor, and winning at games of chance.

Gambler Specialization Skills: Computers, Cool, Deception, and Skulduggery

Gunslinger

Gunslingers specialize in dual-wielding small firearms. They can quickly draw both of their weapons and put them to deadly use.

Gunslinger Specialization Skills: Coercion, Cool, Knowledge (Outer Rim), and Ranged (Light)

Pilot

Pilots specialize in operating a vehicle or starship. This is, of course, the most essential part of smuggling.

Pilot Specialization Skills: Astrogation, Gunnery, Piloting (Planetary), and Piloting (Space)

Scoundrel

Scoundrels specialize in dodging trouble. They know how to hide illegal goods on their ship, as well as who to contact in order to buy and sell these items.

Scoundrel Specialization Skills: Charm, Cool, Deception, and Ranged (Light)

Thief

Thieves specialize in knowing their way around the streets, sneaking in and out of places, and bypassing security systems.

Thief Specialization Skills: Computers, Skulduggery, Stealth, and Vigilance



The Technician

Technicians know how to operate, maintain, repair, and upgrade just about anything with power or gears. Most would rather deal with machine and droids than deal with people.

Technician Career Skills: Astrogation, Computers, Coordination, Discipline, Knowledge (Outer Rim), Mechanics, Perception, and Piloting (Planetary)

Technician Career Specializations

Cyber Tech

Cyber Techs specialize in using and installing cybernetic implants, which are machines that are installed into people, giving them enhanced abilities.

Cyber Tech Specialization Skills: Athletics, Mechanics, Medicine, and Vigilance

Droid Tech

Droid Techs specialize in repairing and modifying droids.

Droid Tech Specialization Skills: Computers, Cool, Mechanics, and Leadership

Mechanic

Mechanics specialize in repairing and modding machines such as starships, vehicles, droids, and weapons. They may not be as focused in their specialty as some of the other Technician specializations, but they make for more of a well-balanced character with some combat skills also thrown in.

Mechanic Specialization Skills: Brawl, Mechanics, Piloting (Space), and Skulduggery

Modder

Modders specialize in making modifications to equipment, such as weapons, armor, and ships.

Modder Specialization Skills: Gunnery, Mechanics, Piloting (Space), and Streetwise

Outlaw Tech

Outlaw Techs specialize in making illegal modifications to equipment.

Outlaw Tech Specialization Skills: Knowledge (Education), Knowledge (Underworld), Mechanics, and Streetwise

<i>(Technician continued)</i>	Slicer Slicers specialize in hacking or “slicing” into computer systems to steal or alter data, or bypass security systems. Slicer Specialization Skills: Computers, Knowledge (Education), Knowledge (Underworld), and Stealth
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“Force and Destiny” Careers



The Consular

Consulars focus on the goal of achieving peace and harmony through positive discourse. They try to avoid physical conflict whenever possible. Instead, they have faith in the Force to fuel basic compassion in all sentient beings. They are opposed to needless violence, but know that when confronting true evil, they must be willing to take decisive action.

Consular Career Skills: Cool, Discipline, Knowledge (Education), Knowledge (Lore), Leadership, and Negotiation

Consular Career Specializations

Arbiter

Arbiters specialize in negotiations, however they can also hold their own with a lightsaber when the need arises.

Arbiter Specialization Skills: Knowledge (Xenology), Lightsaber, Negotiation, and Perception

Ascetic

Ascetics specialize in having superior discipline of the mind and body. They tend to be loner, but they know that their skills must eventually be used to help others.

Ascetic Specialization Skills: Athletics, Discipline, Resilience, and Vigilance

Healer

Healers specialize in using both the Force and modern medicine to heal themselves and others.

Healer Specialization Skills: Discipline, Knowledge (Education), Knowledge (Xenology), and Medicine

Niman Disciple

Niman Disciples specialize in defensive techniques with a lightsaber. Although peaceful negotiations are always the first line of defense, they are ready to do what is necessary in a fight. Niman Technique allows their Lightsaber skill to be ruled by their Willpower rather than Brawn.

Niman Disciple Specialization Skills: Discipline, Leadership, Lightsaber, and Negotiation

(Consular continued)

Sage

Sages specialize in gaining and using knowledge to aid in their negotiations.

Sage Specialization Skills: Astrogation, Charm, Cool, and Knowledge (Lore)

Teacher

Teachers specialize in using their knowledge and teaching skill to aid their allies.

Teacher Specialization Skills: Knowledge (Education), Knowledge (Lore), Leadership, and Perception



The Guardian

Guardians are driven by a strong sense of responsibility and compassion. They recognize their affinity for the Force gives them the power – and responsibility – to help the helpless and aid the oppressed. They tend to be blunt and forthright, using their prodigious combat prowess and natural leadership skills to directly intercede where they are needed most.

Guardian Career Skills: Brawl, Cool, Discipline, Melee, Resilience, and Vigilance

Guardian Career Specializations

Armorer

Armorers specialize in making the best use of their armor for defensive purposes, and they can even learn to imbue their equipment with the Force to make it more powerful.

Armorer Specialization Skills: Knowledge (Outer Rim), Lightsaber, Mechanics, and Resilience

Peacekeeper

Peacekeepers specialize in keeping the peace through military or other organized action. Their abilities are geared toward being able to command and coordinate the action of others.

Peacekeeper Specialization Skills: Discipline, Leadership, Perception, and Piloting (Planetary)

Protector

Protectors specialize in standing between the innocent and those who intend to do them harm. Rather than concentrating on attacking those who are evil, their abilities center around offering defense to those who have come under their protection.

(Guardian continued)

Protector Specialization Skills: Athletics, Medicine, Ranged (Light), and Resilience

Soresu Defender

Soresu Defenders specialize in defending themselves sufficiently to allow them to wade through hordes of enemies. The Soresu Technique allows their Lightsaber skill to be ruled by their Intellect rather than Brawn.

Soresu Defender Specialization Skills: Discipline, Knowledge (Lore), Lightsaber, and Vigilance

Warden

Wardens specialize in weakening their enemies' defenses through intimidation.

Warden Specialization Skills: Brawl, Coercion, Discipline, and Knowledge (Underworld)

Warleader

Warleaders specialize in leading the charge during battle. Their presence is a major boon to their allies on the battlefield.

Warleader Specialization Skills: Leadership, Perception, Ranged (Light), and Survival



The Mystic

Mystics are typically born to accept this mantle. From the time they first open their eyes, a strong connection to the Force colors their perception of the world surrounding them. Because Mystics dwell so deeply in the Force, they often learn to master a broad range of Force Powers.

Mystic Career Skills: Charm, Coercion, Knowledge (Lore), Knowledge (Outer Rim), Perception, and Vigilance

Mystic Career Specializations

Advisor

Advisors specialize in influencing people and situations through their ability to give advice and convince others of their perspective.

Advisor Specialization Skills: Charm, Deception, Negotiation, and Streetwise

Alchemist

Alchemists specialize in crafting object infused with the power of the Force, as well as being able to shrug off the effects of poisons.

(Mystic continued)

Alchemist Specialization Skills: Knowledge (Education), Knowledge (Xenology), Medicine, and Resilience

Makashi Duelist

Makashi Duelists specialize in dominating in battle through a combination of lightsaber and showmanship. The Makashi Technique allows their Lightsaber skill to be ruled by their Presence rather than Brawn.

Makashi Duelist Specialization Skills: Charm, Cool, Coordination, and Lightsaber

Magus

Magi specialize in using secret and forbidden knowledge of the Force to become more powerful. While powerful, the path of the Magus can easily become the path to the Dark Side.

Magus Specialization Skills: Coercion, Discipline, Knowledge (Lore), and Medicine

Prophet

Prophets specialize in using their powers to influence crowds of people, as well as inspiring their allies through their words.

Prophet Specialization Skills: Charm, Coercion, Deception, and Leadership

Seer

Seers specialize in reading the ripples of Force that constantly surround them so that they can get forewarning of impending events. They can sense danger before it strikes, as well as sensing major events taking place far away.

Seer Specialization Skills: Discipline, Knowledge (Lore), Survival, and Vigilance



The Seeker

It is not uncommon for some Force adepts to feel compelled to travel throughout the galaxy to aid those in need and to oppose those who use the dark side. While some might focus their attentions in cities and urban centers, the need can be just as great far from the heart of civilization. A Force adept who is willing and able to travel and work in these environments can help ease crushing poverty or crippling plagues of hunger and disease.

Seeker Career Skills: Knowledge (Xenology), Piloting (Planetary), Piloting (Space), Ranged (Heavy), Survival, and Vigilance

Seeker Career Specializations

Ataru Striker

Ataru Strikers specialize in parrying incoming attacks and taking enemies down quickly with a lightsaber. The Ataru Technique allows their Lightsaber skill to be ruled by Agility rather than Brawn.

Ataru Striker Specialization Skills: Athletics, Coordination, Lightsaber, and Perception

Executioner

Executioners specialize in taking down enemies at long range. Their abilities focus on maximizing the damage output from ranged weapons such as blaster rifles.

Executioner Specialization Skills: Discipline, Melee, Perception, and Ranged (Heavy)

Hermit

Hermit specialize in being solitary and self-reliant. They use meditation to become more in tune with the Force and strengthen their connection with nature and the surrounding wildlife. Hermits are able to bond with an animal companion.

Hermit Specialization Skills: Discipline, Knowledge (Xenology), Stealth, and Survival

Hunter

Hunters specialize in tracking, confronting, and slaying predatory creatures who threaten sentient life.

Hunter Specialization Skills: Coordination, Ranged (Heavy), Stealth, and Vigilance

(Seeker continued)

Navigator

Navigators specialize in using the Force to enhance their ability to find their way. Whether navigating the wilderness or the stars, these individuals can be indispensable in preventing a group from getting lost.

Navigator Specialization Skills: Astrogation, Knowledge (Outer Rim), Perception, and Survival

Pathfinder

Pathfinders specialize in outdoor survival. They can bond with an animal of their choice, and can even learn to see through that animal's eyes from a distance, allowing them to scout ahead before entering a potentially dangerous situation.

Pathfinder Specialization Skills: Medicine, Ranged (Light), Resilience, and Survival



The Sentinel

During the time of the Old Republic, the Jedi Sentinels were Force adepts who blended combat expertise and training in the Force with a more pragmatic approach to their duties. Sentinels embraced practical technologies and utilized techniques borrowed from police forces, skip tracers, and even law-breakers.

Sentinel Career Skills: Computers, Deception, Knowledge (Core Worlds), Perception, Skulduggery, and Stealth

Sentinel Career Specializations

Artisan

Artisans specialize in repairing mechanical items, doing computer related work, and imbuing their equipment with the Force to make it more effective.

Artisan Specialization Skills: Astrogation, Computers, Knowledge (Education), and Mechanics

Investigator

Investigators specialize in using their knowledge and keen senses to solve crimes and other mysteries.

Investigator Specialization Skills: Knowledge (Education), Knowledge (Underworld), Perception, and Streetwise

Racer

Racers specialize in using the Force to increase their ability to move swiftly

(Sentinel continued)

in any vehicle or ship. They can sense obstacles and shortcuts through their connection to the Force.

Racer Specialization Skills: Cool, Coordination, Piloting (Planetary), and Piloting (Space)

Sentry

Sentries specialize in reaching targets through speed and subterfuge, staying aware of potential threats, and striking quickly and surely with a lightsaber.

Sentry Specialization Skills: Coordination, Lightsaber, Stealth, and Vigilance

Shadow

Shadows specialize in eliminating those who have fallen to the dark side and who embrace corruption. They are great at staying hidden, avoiding incoming attacks, and striking from the shadows.

Shadow Specialization Skills: Knowledge (Underworld), Skulduggery, Stealth, and Streetwise

Shien Expert

Shien Experts specialize in using a lightsaber to reflect and parry incoming attacks. They can even learn sufficient control to send blaster bolts back at their attackers. The Shien Technique allows their Lightsaber skill to be ruled by Cunning rather than Brawn

Shien Expert Specialization Skills: Athletics, Lightsaber, Resilience, and Skulduggery



The Warrior

Warriors are focused combatants who use the Force to augment their prodigious martial prowess. Whether flying in the pilot's seat of a starfighter, wielding a lightsaber on the field of battle, or blazing away with a blaster pistol, Warriors excel in combat of all types.

Warrior Career Skills: Athletics, Brawl, Cool, Melee, Perception, and Survival

Warrior Career Specializations

Aggressor

Aggressors specialize in using fear to intimidate their enemies into surrender or retreat.

Aggressor Specialization Skills: Coercion, Knowledge (Underworld), Ranged (Light), and Streetwise

(Warrior continued)

Colossus

Colossi specialize in being able to take a lot of punishment in battle.

Colossus Specialization Skills: Brawl, Discipline, Melee, and Resilience

Juyo Berserker

Juyo Berserkers specialize in fighting with a dangerously aggressive and ferocious manner of lightsaber combat. This style involves dealing savage and lethal blows, and some of its uses may require you to come dangerously close to the dark side of the Force.

Juyo Berserker Specialization Skills: Coercion, Discipline, Lightsaber, and Melee

Shii-Cho Knight

Shii-Cho Knights specialize in a lightsaber style that borrows heavily from other sword fighting techniques. They focus on perfecting the core tenets of sword fighting, perfecting their ability to block, parry, and strike.

Shii-Cho Knight Specialization Skills: Athletics, Coordination, Lightsaber, and Melee

Starfighter Ace

Starfighter Aces specialize in using their Force abilities to improve their performance in space battles.

Starfighter Ace Specialization Skills: Astrogration, Gunnery, Mechanics, and Piloting (Space)

Steel Hand Adept

Steel Hand Adepts specialize in using the Force to enhance their prowess with martial arts. They can learn to deal some serious damage with their bare hands.

Steel Hands Adept Specialization Skills: Brawl, Coordination, Discipline, and Vigilance